



EXTRATERRESTRIAL INTERROGATIONS

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2 - 6 players (no GM needed) • 1 play session • 30 - 60 minutes

Sector Omega is a secret international network that protects the world and its citizens from extraterrestrial invasion. You are deep underground in one of the Sectors' many interrogation chambers. In this game some of you are Sector agents and some of you are civilians accused of being hostile extraterrestrial invaders. Invaders who pose a severe threat to human safety.

Content Warning: Law enforcement interrogation and accusations of criminal activity.

The game consists of two groups: **The Interviewers** and **The Accused**.

- There can only be two Interviewers
- There can be up to four Accused.
- All the Accused **flip a coin** and keep it secret from the Interviewers but secretly tell each other their results.
- **Heads** means the Accused is a hostile **alien** disguised as a human. **Tails** means the Accused is a regular **human**.

THE INTERVIEWERS

Working for the Sector Omega, the Interviewers are hardened agents who specialize in detecting hidden and dangerous extraterrestrials. The Interviewers are partners at the Sector Omega. Define whether they are new or old partners, and if they are on good or bad terms with each other. Also figure out what their overall temperament is: Good cop, bad cop, sympathetic, angry, curious, etc.

GOAL: Correctly guess half (rounded down) of the Accused's hidden identities (alien or human).

THE ACCUSED

The other group makes up the Accused. It is unclear to the Interviewers who are aliens and who are human. As far as relationships Accused could be strangers to one another, family or friends the choice is decided and communicated to the table.

GOAL: Trick the Interviewers into thinking you are not who you are (human or alien).

THE INCIDENT

A recent incident has prompted the arrest and containment of the Accused for interrogation by the Interviewers. Select an incident from the list:

1. **An unauthorized spacecraft was found**
2. **An illegal extraterrestrial was caught attempting to break into the Sector Omega**
3. **A group of aliens broke out of a nearby Sector Omega prison**
4. **A mole in the Sector Omega was found working with a hostile alien nation**
5. **An alien arms dealer has been supplying human gangs with extraterrestrial weapons**
6. **An extraterrestrial weapon of mass extinction was found by the Sector Omega**

During play the Accused should try to answer all questions with more than yes or no. They can say anything they wish to allude to their identity or hide it. Interviewers can use the lists of questions provided or ask their own. Each incident has a series of questions that can be asked in order.

QUESTIONS ROUND 1

These questions are meant to be casual and laid back. Ask the Accused all 6 questions in order before moving to the second round:

1. - Do you know why you are here?
2. - What are your names?
3. - How do you know each other?
4. - What do you all do for work?
5. - Where were you all yesterday?
6. - Is there anything else you want to tell us?

QUESTIONS ROUND 2

This round the Interviewers turn up the heat and start presenting damning evidence against the Accused to make them slip up. The following section provides several questions depending on

the selected incident. The Interviewers should ask at least 3 questions total. Feel free to end sooner if the interview reaches a natural conclusion.

1. An unauthorized spacecraft was found

- Do you know anything about an unauthorized spacecraft found in the area?
- Did you hear any strange noises yesterday?
- Did you see any strange lights yesterday?
- We found the unauthorized craft on your property, care to explain?
- We have footage of people entering the unauthorized spacecraft, is this is you?
- Do you want to change your story?

2. An illegal extraterrestrial was caught attempting to break into the Sector Omega

- Did you speak to or see anyone acting suspicious in the last week?
- Did you have any encounters with a figure matching the fugitive yesterday?
- Have you ever aided a criminal?
- We caught a fugitive alien that claimed you were an accomplice, care to explain?
- Explain these texts we found between you and the fugitive.
- Do you want to change your story?

3. A group of aliens broke out of a nearby Sector Omega prison

- A group of escaped alien fugitives were in your area, did you see anything?
- Did you speak to or see anyone acting suspicious in the last week?
- Witness put the escapees near your residence, did they try to contact you?
- During your screening we found abnormal biological readings, want to explain?
- We found discarded prison uniforms in your vehicles, care to explain?
- Did you want to change your story?

4. - A mole in the Sector Omega was found working with a hostile alien nation

- Do you know anyone who works for the Sector Omega?
- Have you been spoken to anyone working at the Sector Omega aside from us?
- We found texts sent to an unknown number from your device. The texts talk about secret meetings over the past months, can you explain?
- You were all identified as the contacts for a mole in Sector Omega, is this true?
- We found classified documents belonging to the Sector in your homes, care to explain?
- Do you want to change your story?

5. - An alien arms dealer has been supplying human gangs with extraterrestrial weapons

- Do you own any firearms or other weapons?
- Have you been in contact with any known gang members?
- Is this you in the footage talking with known gang members?
- What are these strange devices we found on you?
- We found a stockpile of extraterrestrial weapons at your homes, care to explain?
- Do you want to change your story?

6. - An extraterrestrial weapon of mass extinction was found by the Sector Omega

- Have you been in contact with any extraterrestrials?
- Have you seen anything strange in the area over the last few days?
- What are these strange devices we found on you?
- Is this you in the footage moving this large alien machine?
- We found weapons of mass extinction on your properties, care to explain?
- Do you want to change your story?

END

The Interviewers as a pair decide which Accused they think are human and which disguised aliens. If the Interviewers correctly guess identities for at least half the Accused (rounded down) the Interviewers win the game. If they fail the Accused win the game.

